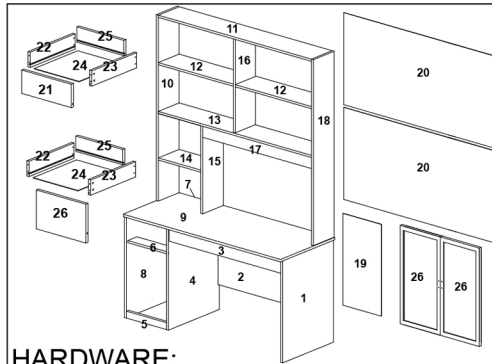




# HARDWARE:

